Design and Technology - Progression of Key Skills and Knowledge

| Cohort | Autumn | Spring | Summer |
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| EYFS | To join materials using tape, glue and thread. <br> To discuss and explore products from around the world eg: toys. To discuss why I like or don't like a product. <br> To explore different types of food preparation. <br> To discuss healthy and unhealthy foods. <br> To explore toys that use different mechanisms e.g. wind-up toy. |  |  |
| Year 1 | To create simple models of things that I know. <br> To select and explore tools and materials to construct and join. | To research simple recipes. To discuss healthy foods. To manipulate tools to chop and mix food. | To investigate simple mechanisms. <br> To design a product from stories I already know. <br> To manipulate tools to cut and join. |
| Year 2 | To research and compare products. To join fabric using different methods. <br> To discuss changes I would make. | To research and investigate mechanisms with moving parts. To select and join materials to create a simple mechanism. | To research different designs. To manipulate tools to cut and saw. To measure materials. |
| Year 3 | To research recipes and compare measures. <br> To identify healthy ingredients. To select tools to chop, grate and slice foods. <br> To evaluate and compare products. | To research and compare designs from around the world. To select material according to their properties. <br> To measure materials. To select tools to cut and join materials. | To discuss the suitability of a design. <br> To create and draw a net. <br> To design and create a product. <br> To present information in a design. <br> To evaluate and compare designs. |
| Year 4 | To research and compare different technologies and designs. <br> To design a product featuring an electric loom. <br> To create an electric loom. To evaluate and refine designs. | To explore different ways of manipulating paper and fabric. To create a design and refine it. To select techniques in order to create a design. <br> To evaluate and refine a design. | To research and compare different designs. <br> To identify features of common designs. <br> To select and measure materials to create a design. <br> To select a method to join materials. |


|  |  |  | To strengthen materials. <br> To test a design. |
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| $\underline{\text { Year 5 }}$ | To evaluate existing products. <br> To compare similar products from <br> around the world. <br> To select ingredients and create a <br> method. <br> To create a recipe and design a <br> product. | To research different moving <br> mechanisms. <br> To design a moving mechanism. <br> To select parts and components to <br> create a design. <br> To evaluate and compare designs. | To research products and designs from <br> around the world. <br> To create multiple designs and refine <br> them. <br> To select techniques to join fabrics. <br> To evaluate different products. |
| $\underline{\text { Year 6 }}$ | To collect data to inform a design. <br> To create a recipe in accordance to <br> research. <br> To measure, weigh and mix <br> ingredients. <br> To evaluate and compare products. | To research and discuss how <br> products change over time. <br> To create a design that includes an <br> electric motor. <br> To test and evaluate designs against <br> design criteria. | To research different products. <br> To design and create a model using <br> different electrical components. <br> To evaluate my design against design <br> criteria. |

